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About This Game

Intro

A game about romancing monks?! All the romanceable characters are monks?!
Sweet yet seductive! The untainted body and soul that only you can touch...
PS: The game is set in an alternate history with an alternate religion.

Hair Switch

If it doesn't suit your taste then shave their hair off! There's actually a unique option to control the male characters' hair at will!

"Awful" Characters

Completely fixated on training yet a lover of all things fuzzy denpa Zhikong, the outwardly charming yet inwardly shy frugal

housewife Huihai, the martial artist clean freak and tsundere ponytail Ziqing, there's surely someone who will interest you.
No one is normal?!

Performance

Lively visual performance, some CGs are even partially animated!

Lost in Secular Love that was initially released on 2014 is now finally on Steam! The ban against livestreaming and/or recording gameplay has also been lifted! Anyone is welcome to record/livestream gameplay!

Title: Lost in Secular Love
Genre: Adventure, Casual, Indie, Simulation
Developer:
YETU GAME
Publisher:
YETU GAME
Release Date: 28 Oct, 2016

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Minimum:

OS: windows xp

Processor: 1000MHz

Memory: 512 MB RAM

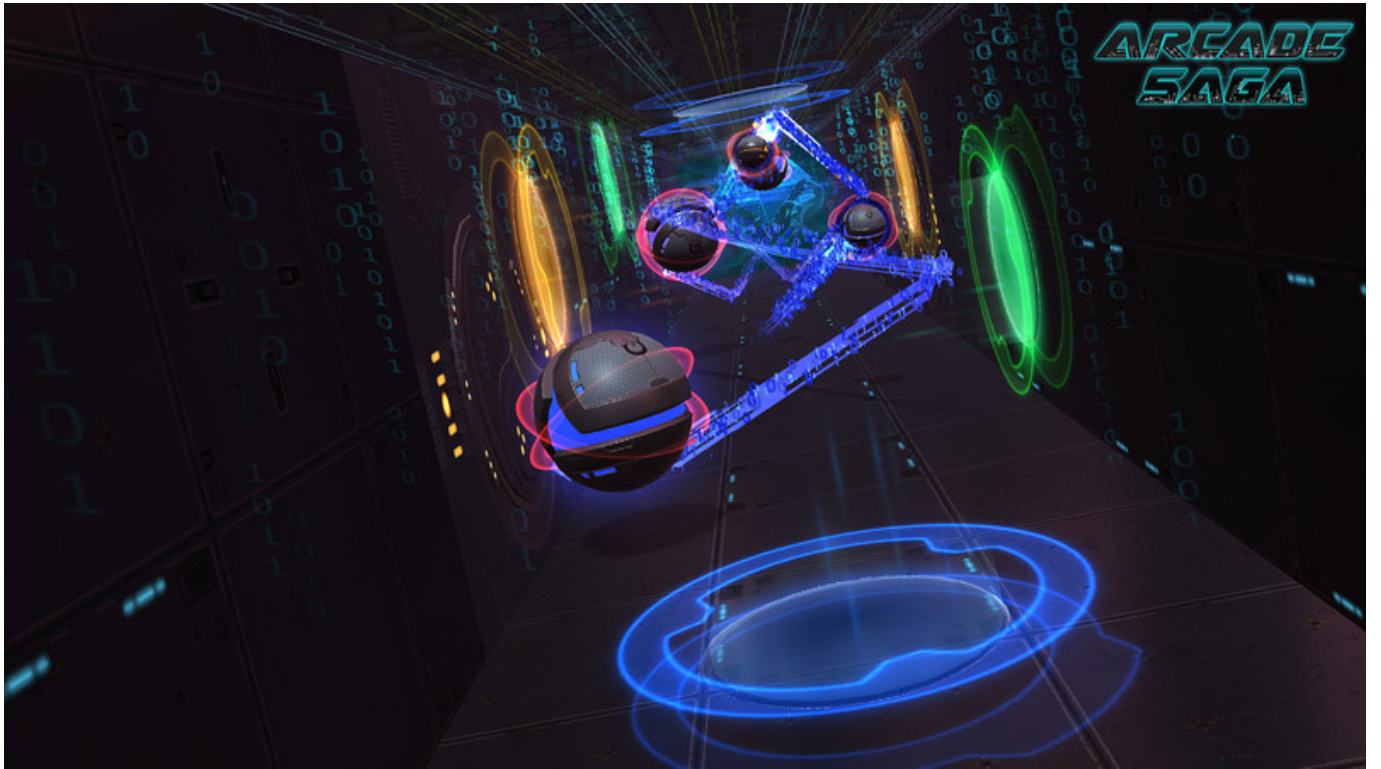
Graphics: Memory 128Mb

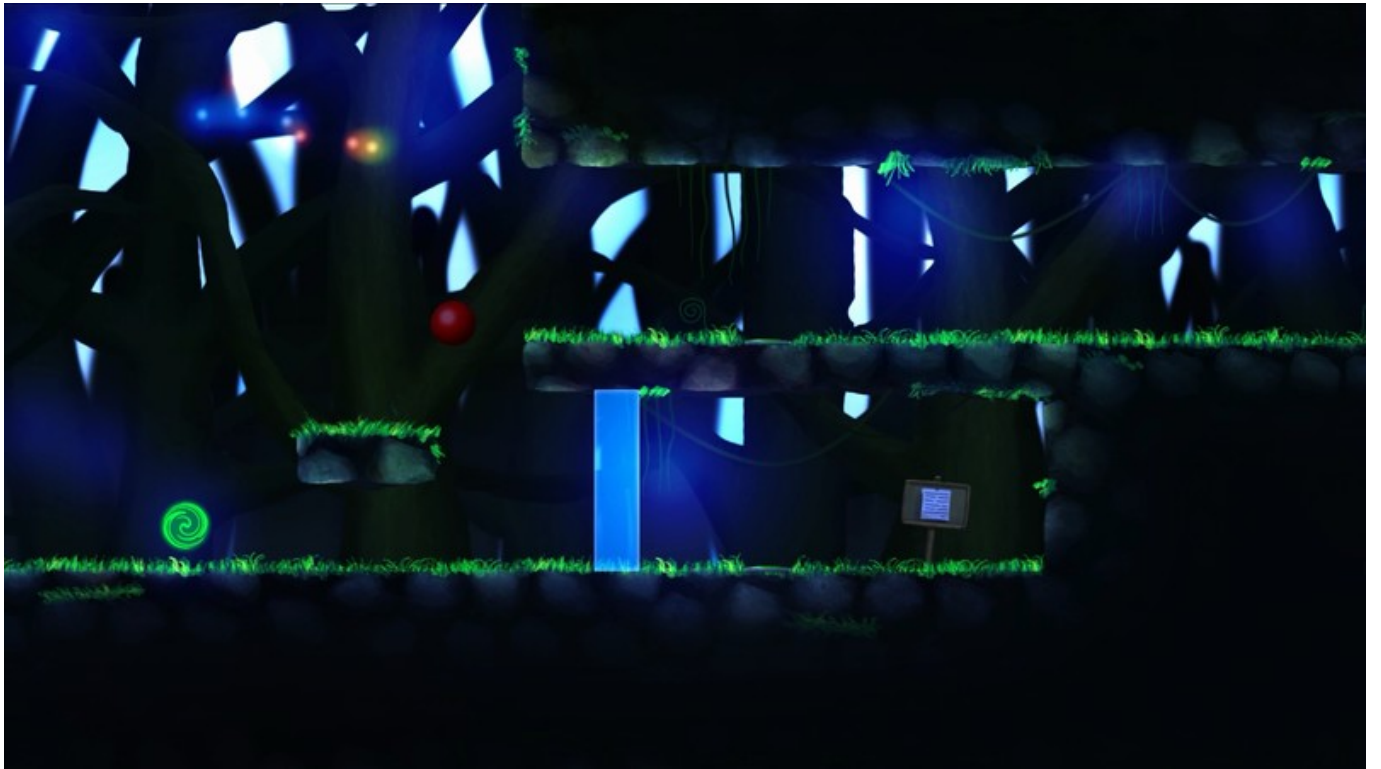
DirectX: Version 9.0

Storage: 1500 MB available space

Sound Card: Built-in Sound Card

English,Simplified Chinese,Traditional Chinese







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Its a frustrating and underwhelming warcraft 3 wannabe. Your hero is the only thing that does damage so your army is worthless unless you have a horde of them. The enemies are swarming and they nonstop attack you in every mission where there is basebuilding. Since your hero is the only thing that does damage, building tower defences is utter useless because they do 1 in damage so whats the point? The game is at some times frustratingly hard because of how useless everything is. The enemy AI is so stupid they push everything away only to kill one specific unit and thats the only reason you are able to survive because when they are pushing they are not attacking. Nothing is implemented well, you are just given everything as you go, new units and enemies is trial and error. Its not like anything is introduced like in warcraft 3 where every new map brings a new unit that the mission is focused on.. I'm only reviewing the versus part of the game since I have not got to the single player yet>

its a really fun fighting game. Its simple and easy to pick up, but theres some hard to execute combos if you really want to put the work in.

Pros:

- Fairly Easy
- Things for both fighting game beginners and veterans
- every character is very different fun to play around with
- a unique and satisfying combo system
- familiar fighting game mechanics
- A great training mode
- up to 4 players if you want. not common in fighting games

Cons:

- Controls are a bit strange. theres not really a super comfortable way to set up the buttons on a arcade stick. having jump bound to a button instead of up takes getting used to. sometimes the buttons seem unresponsive
- Not a huge roster
- taking a life or round feels a little unsatisfying sometimes because the lack of effects at the end.
- Soundtrack is lackluster for a fighting game (seems it would work better in the beat em up part of the game)

overall score:

7/10

I'll be practicing combos in this game for a long time to come. lots of fun. Easy and fun.. I was expecting a bit more plot, tbh. 30 minutes in and I still don't feel connected with the characters. All we know about the guy in this time is that he's part of a small gang and has a crush on a girl who's been kidnapped. I mean, it's admirable he's going after her, but other than that... really no interest in any of the other party members either. So alas I'm not going to continue on with it. Maybe it gets better as you progress, but then again, maybe not.

Pros, though - I do like the visible enemy encounters.. You can experience the whole game in a quarter. I'm not against short games, but those 15 minutes were mediocre at best.. ummm.....wait this is from 2004? well remember in cod 4 that really sneaky sniper mission? remember how fun that was? well take away everything that made it fun and make it the entire game.

on a serious note,i dont mind old graphics,the voice acting is somewhat decent,however everything from sniper fire to graphics is so dated,like a 1999 pc game. the main issue i have with this game is that you can sneak around and avoid enemy fire,but theres no consequence for shooting the enemy with your sniper. sometimes they would just stand there even if they know where you are. so basically you just run to the checkpoint (which is long) then snipe everyone there. the game is pretty boring. got this from indie gala and this isnt worth any price.. First, excuse my English.

Well, at first I think this game was horrible, but, after I was able to find people to play, result that this is a really fun game and looks decent in his style.

Still, I would not recommend my friends this already by the following reasons:

- The first point and the most important is the lack of players, how can I play an online game if I can't find other players?
- The graphic settings changes automatically every time I start a new game.
- The menu is complex and messy.
- I would like to see more variety of maps, 3 of the 5 maps almost looks identical each other.
- On some maps, changing the graphic config bugs the game and all is white.
- The character animations are static, the players just hover over the map.

These are the points that I think they would to improve, I wish the game had a soundtrack at least in the lobby, Another negative point is that there is NO button to exit the game!

But as I said before, this game has potential and I would like to see how they improve it and see if finally the zombie mode that is in the menu is launch!

Just starting the game was, uh, nauseating.

The slight mouse movement was all over the place, I had to turn down my mouse sensitivity dramatically.

The animations are stiff and the models are ugly.

The lighting made me feel sick.

The immediate death of a woman is so boring, disappointing, and disgusting. I didn't want to go any further after that. You can do better.. I like it!!!! lellelelele

About Controls

You can control your player with mouse or joypad. Keyboard isn't available, because its limited just to 8 directions, therefore you cant aim your shots properly.

Mouse:

-Your player moves toward mouse cursor.

-For shooting, hold LMB (left mouse button). More nearer you keep mouse cursor to your player, more higher shoot you will make.

-Direct shot/pass, click your RMB (right mouse button). Power is determined, how far you keep your mouse cursor.

-Slidetackle, click MMB (middle mouse button)

Joypad:

-Button 1: hold to shoot

-Button 2:

with ball: tap to autopass, hold to direct shot

without ball: request pass from bot

-Button 3:

with ball: hold to cross

withoutball: slidetackle

Tip 1: When you control ball, your player moves slower. So when running with ball, make small shots with LMB/Button 1, so you aren't actually holding ball and you can run faster.

Tip 2: There arent actual jumping for header, but hold RMB/Button 2 to make direct shot when ball is in the air.. I just don't like it anymore.

Has development stopped for some reason?. Great game, hilarious in coop!

Casual peasants crying about not having controller support, it's a PC game so it shouldn't be a priority, it's perfectly playable with a keyboard, controls are very good, if anything you can tweak them... if your brain is bigger than a peanut of course.

Want to have some fun and laugh with a friend or friends? buy this game you won't regret it, infinite replayability.. I bought it for me and my friend It doesnt have a multiplayer aspect anymore. So I refunded it.. liked this alot. was a little short but i had a fun time with it and the scares were fun but a little predictable. overall a very enjoyable game keep up the great work!. Poor tutorial.

Poor controls.

No explanation of which controls do what.

Was left randomly pressing buttons trying to figure out what does what.

Maybe this would be better with a joystick? IDK, did not enjoy my experience.. If you buy this ship then you have to train yourself to pay more attention to your teammates.

I killed one of my teammates, rammed another one and got a torpedo in someone else.

Dont be like me and watch what youre doing.

This ship is actually pretty good if you use your torpedos as much as you can because your cannons are weak asf.. Not as good as the original.. more people need this shizz

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